

**Amendments to the Claims:**

1. (Currently Amended) A global animation system, comprising:

a host system to manage a pool of reusable resources characteristics, each reusable resource comprising at least one of a scene and an animation character, wherein at least one of the reusable resources comprises multiple independent components, each component comprising a feature of the human race or an object, and wherein the host system is configured to:

interface, via a plurality of computers, with a first group of users and a second group of users, the first group of users being authorized to modify at least a portion of the pool of reusable resources characteristics, and the second group of users being authorized to develop a segment of a character or feature for a digital animation project by using reusable characteristics from the pool of reusable characteristics without modifying the reusable characteristics;

receive a change to a segment a first character or feature of the digital animation project from a member of available artists via a computer located remote from the host system and in operative communication with the host system over a network, the member being one of the second group of users;

audit the change to the first character or feature to determine whether the change relates to a first component of a reusable resource among the at least one reusable resources comprising multiple independent components ~~characteristic from the pool of reusable characteristics defines a dependency between the change and a second character or feature of the animation project;~~ and

when the host system determines that the change relates to a first component of a reusable resource among the reusable resources comprising multiple independent components, ~~at least one reusable characteristic from the~~

~~pool of reusable characteristics defines a dependency between the change and a second character or feature of the animation project, notify the computer of the dependency and provide the computer with access to a second component of the reusable resource, the second component being independent from the first component the second character or feature of the animation project.~~

2. (Currently Amended) The global animation system of claim 1, wherein the pool of reusable resources ~~characteristics~~ contains meta-data relating to the scenes and animation characters ~~character or feature~~.

3. (Currently Amended) The global animation system of claim 2, wherein the meta-data includes at least one of a control button, a preset feature, a macro, and a computer program to control the at least one reusable resource ~~characteristic~~.

4. (Currently Amended) The global animation system of claim 1, wherein the pool of reusable resources ~~characteristics~~ is developed at least in part by an administrator.

5. (Previously presented) The global animation system of claim 1, wherein a plurality of the computers comprise a multi-user computer configured to allow a plurality of artists to log on.

6. (Previously presented) The global animation system of claim 1, wherein the member of the available artists is reviewed by an administrator prior to allowing the member to log on to one of the computers.

7. (Original) The global animation system of claim 1, wherein the member is selected based on at least one of a skill set, experience with a similar task, response time, cost, a national law, an international treaty, security, and a preference of a producer, director, or client.

8. (Currently Amended) The global animation system of claim 1, wherein the pool of reusable resources ~~characteristics~~ is configured to accept input to update the at least

one reusable resource characteristic while the at least one reusable resource characteristic is in use.

9-13. (Canceled)

14. (Currently Amended) A method for managing an animation project with a host system, comprising:

loading an animation project;

~~disassembling the animation project into at least one individual task to be performed on a digital content object;~~

assigning ~~the~~ at least one individual task associated with the animation project to an artist from a group of the available artists at least partially as a function of a nationality or a geographic location associated with the artist and a national law or an international treaty, wherein the artist is associated with a computer;

sending instructions indicative of the at least one individual task to the computer;

sending ~~the~~ digital content associated with the task object to the computer; and

receiving ~~[[a]]~~ modified digital content ~~object~~ from the second computer, wherein the modified digital content was formed by the at least one individual task;

auditing the received content to determine whether the modification of the digital content relates to a first component of a reusable resource, the reusable resource comprising at least one of a scene and an animation character and comprising multiple independent components of feature of the human race or an object; and

sending digital content related to a second component of the reusable resource to the computer, the second component being independent from the first component.

15. (Previously Presented) The method of claim 14, wherein the assigning step is based on at least one of a skill set, experience with a similar task, response time, cost, security, and a preference of a producer, director, or client.

16. (Currently Amended) The method of claim 14, further comprising receiving the reusable resource ~~a reusable characteristic~~ from a first computer associated with a first artist from a prequalified subset of available artists, and wherein the reusable resource contains meta-data relating to the at least one of a scene and animation character ~~wherein the pool of reusable characteristics contains meta-data relating to at least one character or feature of an animation project.~~

17. (Currently Amended) The method of claim 16, wherein the meta-data includes at least one of a control button, a preset feature, a macro, and a computer program to control the ~~at least one reusable~~ resource ~~characteristic~~.

18. (Currently Amended) The method of claim 16, wherein the ~~pool of reusable~~ resource ~~characteristics~~ is developed at least in part by an administrator.

19. (Currently Amended) The method of claim 16, wherein the ~~pool of reusable~~ resource ~~characteristics~~ is developed at least in part by the artist.

20. (Currently Amended) The method of claim 14, wherein ~~the artist is a member of a group of available artists and~~ each member of the group of available artists is reviewed by an administrator prior to entry into the group.

21. (Currently Amended) The method of claim 16, wherein the ~~pool of reusable resource~~ characteristics is configured to accept input to update the ~~at least one reusable~~ characteristic while the ~~at least one reusable~~ characteristic is in use.

22. (Currently Amended) The method of claim 20, wherein the member may update ~~the at least one~~ a scene or animation character of the reusable resource ~~character or feature in a pool of characters or in a pool of features.~~

23. (Currently Amended) The method of claim 22, wherein an administrator may review the updated scene or animation character ~~at least one character or feature~~ prior to accepting the updated at least one character or feature.

24. (Currently Amended) The method of claim 22, wherein the updated scene or animation character ~~at least one character or feature~~ is viewable by a customer.

25. (Previously Presented) The method of claim 24, wherein the customer may post feedback viewable by at least one of the artist and an administrator.

26. (Previously Presented) The method of claim 25, further comprising a messenger configured to notify at least one of the artist and the administrator of the feedback.

27. (Currently Amended) A method for searching for reusable resources ~~characteristics~~, comprising:

searching a pool of reusable resources stored on computer readable media, each reusable resource comprising at least one of a scene and an animation character, to identify a reusable resource that comprises a first component comprising an object or feature ~~searching for at least one first characteristic in a pool of reusable characteristics stored on computer readable media;~~

determining that the identified reusable resource further comprises a second independent component comprising an object or feature;

~~identifying at least one second characteristic, wherein the at least one first characteristic has been determined to depend on the at least one second characteristic;~~

in response to a change related to the first component ~~in the at least one first characteristic~~ during development of an animation object on a computer, sending notification to the computer indicating that the reusable resource creates a dependency between the first component and the second component ~~the dependence of the at least one first characteristic on the at least one second characteristic;~~

locating digital content containing the second component ~~at least one second characteristic~~; and

providing the digital content to the computer.

28. (Currently Amended) The method of claim 27, wherein the pool of reusable resources ~~characteristics~~ is created at least in part by an administrator.

29. (Currently Amended) The method of claim 27, wherein the pool of reusable resources ~~characteristics~~ is created at least in part by an artist.

30. (Original) The method of claim 29, wherein the artist is a member of a pool of available artists.

31. (Currently Amended) The method of claim 27, wherein the identifying is based on at least one of a first identifier associated with the ~~at least one first~~ component characteristic and a second identifier associated with the ~~at least one second~~ component characteristic.

32. (Currently Amended) The method of claim 27, wherein the pool of reusable resources ~~characteristics~~ is configured to accept input to update the at least one reusable resource ~~characteristic~~ while the at least one reusable resource ~~characteristic~~ is in use.

33. (Currently Amended) A system for searching for reusable resources ~~characteristics~~, comprising:

means for searching a pool of reusable resources stored on computer readable media, each reusable resource comprising at least one of a scene and an animation character, to identify a reusable resource that comprises a first component comprising an object or feature ~~searching for at least one first characteristic in a pool of reusable characteristics stored on computer readable media;~~

means for determining that the identified reusable resource further comprises a second independent component comprising an object or feature;

~~means for identifying at least one second characteristic, wherein the at least one first characteristic has been determined to depend on the at least one second characteristic;~~

means for sending notification to a computer indicating that the reusable resource creates a dependency between the first component and the second component ~~the dependence of the at least one first characteristic on the at least one second characteristic~~ in response to a change related to the first component ~~in the at least one first characteristic~~ during development of an animation object on the computer;

means for locating digital content containing the at least one second component ~~characteristic~~; and

means for providing the digital content.

34. (Currently Amended) The system of claim 33, wherein the pool of reusable resources ~~characteristics~~ is created at least in part by an administrator.

35. (Currently Amended) The system of claim 33, wherein the pool of reusable resources ~~characteristics~~ is created at least in part by an artist.

36. (Previously Presented) The system of claim 35, wherein the artist is a member of a pool of available artists.

37. (Currently Amended) The system of claim 33, wherein the means for identifying uses at least one of a first identifier associated with the at least one first component ~~characteristic~~ and a second identifier associated with the component ~~at least one second characteristic~~.

38. (Currently Amended) The system of claim 33, wherein the pool of reusable resources ~~characteristics~~ is configured to accept input to update the at least one first or second reusable resource ~~characteristic~~ while the at least one first or second reusable resource ~~characteristic~~ is in use.